

REAL-TIME VIDEO WINDOWING SYSTEM

RGB/View 8000 - EN
Multi-input Display Processor

Displays up to six real-time inputs

Compatible with graphics inputs up to 1920 x 1200 pixels

RGB, DVI, NTSC/PAL and S-Video inputs

Windows independently positioned and scaled

Pan and zoom within windows

Chromakey overlays

The RGB/View[®] 8000 controller displays real-time video windows on a high resolution monitor. Each window can be independently positioned, scaled to any size, overlaid with computer graphics or overlapped with other windows. In addition, the user can pan and zoom within each image.

The system was developed for applications requiring the simultaneous real-time display of high quality video and computer-generated images. The RGB/View 8000 offers up to four scaleable video inputs, one scaleable high resolution RGB/DVI input and one background signal.

The RGB/View processor guarantees real-time video performance under all conditions. In typical operation, the RGB/View 8000 is genlocked to an input signal displayed in the background. Overlaying of signals is supported using a chromakey technique. The user chooses a "key" color in the background to specify where it is transparent; the result is that portions of the background signal, as thin as a single line, appear over the windowed video. If no background signal is required, the output of the RGB/View 8000 can be "free run" to a user defined specification.

Excellent video quality, real-time performance, a unique set of features and compatibility with virtually all graphics sources makes the RGB/View 8000 the finest video windowing system available.

Specifications

High Resolution Computer Inputs

Number (max) 2 RGB analog or 1 RGB analog plus 1 DVI digital Configuration 1 high resolution input window plus background

RGB Analog

Video level Nominal 0.7 V pk-pk (1.0 V composite pk-pk)

Input impedance Sample rate Up to 205 MHz

15 kHz to 100 kHz interlaced or non-interlaced Horizontal scan rate

Frame rate Up to 100 Hz

Resolution 640 x 480 to 1920 x 1200 pixels

3 wire (sync on green, bi-level or tri-level), 4 wire (separate composite sync), 5 wire (separate H and V sync) Sync

0.3 V p-p (3 wire bi-level), 0.6 V p-p (3 wire tri-level), 1 to 5 V (4 and 5 wire) Sync level

DVI Digital

Connector type DVI-I (integrated analog/DVI 29 pin connector)

1.65 Gbps/channel (DVI single link) Maximim bandwidth

Resolution 640 x 480 to 1600 x 1200

Video Inputs

Number 4 composite or 2 S-Video Video level Composite 1.0 V pk-pk nominal Format 625 line PAL, 525 line NTSC

Input impedance 75 ohms Connector type SMA

High Resolution Output

RGB Analog

Video level Nominal 0.7 V pk-pk Output impedance 75 ohms

Sample rate Up to 205 MHz Sync

3 wire (sync on green), 4 wire (separate composite sync), 5 wire (separate H and V sync)

Sync level 0.3 V p-p (3 wire) 5 V (4 and 5 wire)

Resolution 640 x 480 to 1920 x 1200

DVI Digital

1.65 Gbps/channel (DVI single link) Maximum bandwidth

Resolution 640 x 480 to 1600 x 1200

Functions

Windows Position, priority, scaling, pan and zoom, aspect ratio, ID, freeze frame Image Brightness, contrast, gamma, hue, saturation, sharpness and test pattern

Chroma key Single bit keyer with interactive adjustment or user-defined key color

Control

Network connection

10/100 Base-T Ethernet (TCP/IP) Type

Connector type

Command line control via internal Telnet server Function

RS-232 serial

RI11 Connector type

Band rate 9600 band to 115k band

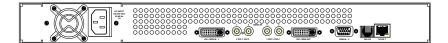
Command line control of all system functions Function

Other

Power 100-264 VAC, 50/60 Hz, 35 W maximum

17.25" (w), 12" (d), 1.75" (h) excluding rack mount ears Size

Weight 10 lbs



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